# BarClock™ v2.2

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# **Archive Contents:**

BARCLOCK.WRI - This file (instructions)

REGISTER.WRI - Registration form for BarClock

BARCLOCK.EXE - BarClock executable
BARCLK.DLL - BarClock support DLL
CHANGES.TXT - Revision history of BarClock

# **Description:**

BarClock is a small utility that displays useful information such as the time (in any number of time zones), the date, free memory, free resources and free disk space (on any number of drives) in the caption bar of the active window. This approach is less obtrusive than using a separate window which is always on top or that can be covered by other windows.

In addition, BarClock will optionally monitor the system and issue a warning if you run low on memory, resources or disk space. BarClock also provides a full function alarm mechanism (including repeating alarms) for reminders or launching applications at a specified time. Lastly, BarClock offers a popup calendar for quickly finding when a date occurs or for setting an alarm for a particular day.

# **System Requirements:**

BarClock is completely self-contained and requires Windows 3.1 (if you are using Windows 3.0, use the older v1.32 of BarClock). BarClock uses very little memory (about 18 k) and uses almost no system resources.

### Installation:

Installation is very easy. Create a new directory (such as C:\BARCLOCK). Unzip the archive into this directory. Create a new program manager item for BarClock - the command line should read "c:\barclock\barclock.exe". Double-click the new icon to start BarClock. If everything is installed properly, you should now see the time and date in the title bar of the active application.

I prefer to add the program item to the StartUp group in Windows 3.1. This causes BarClock to start every time I start Windows. Another way to make this happen is to modify the "load=" line in your WIN.INI file (found in your \WINDOWS directory) so that it reads "load=barclock.exe". (NOTE: Make a backup copy of WIN.INI before changing it.)

#### Replacing a prior version:

If you have been using an older version of this program, you may need to replace the old

"BARCLK.DLL" or "CLOCKDLL.DLL" with the new "BARCLK.DLL" (the proper version of BARCLK.DLL has the same date and time as BARCLOCK.EXE). The different versions of the .DLL are not compatible with one another and a message will appear indicating this. (NOTE: CLOCKDLL.DLL can be deleted - it has been replaced with BARCLK.DLL.)

### Instructions:

Once BarClock is running, information will appear in the caption of the active window. Initially, BarClock is configured to display the date on the left and the time on the right.

There are two basic gestures that BarClock understands. The first gesture, a short click on the date or time, will toggle the display. Initially, the toggle order is free memory followed by free resources and finally free disk space on drive C. The second gesture, a click and hold of the mouse button on either the time or the date, will display the BarClock menu.

The menu contains five commands: **Setup...**, **Alarms...**, **Calendar...**, **About...** and **Exit**. Each command is described in detail below.

### Setup...

The setup dialog is used to configure BarClock. In the top left, it contains four buttons for modifying the behavior of BarClock. The buttons are labeled **General..., Chimes...**, **Warnings...** and **Colors...**. At the bottom of the dialog, there are buttons for changing the items that appear on the left or right of the caption (**Left..., Right...**) and the items that are accessed by toggling the display (**Toggle...**). To the right of each button is a sample of the current configuration for each.

#### General...

Clicking this button brings up a dialog that allows you to configure the behavior of BarClock. The first option, **Messages**, allows you to specify whether messages from alarms and warnings will scroll across the caption bar (really cool!) or display in a message box (rather boring). To acknowledge a message that is scrolling through the caption, simply click anywhere in the scrolling message.

The second option, **Position**, allows you to adjust the location where BarClock is displayed. There are a handful of applications that change the layout of the caption bar. This option specifies the amount of room that BarClock should leave on either the left or the right for these applications.

The third option, **Menu Access**, allows you to control how the BarClock menu is accessed. By default, the BarClock menu appears when you click and hold on the BarClock display. However, this prevents you from moving a window by dragging an area where BarClock appears. If this is a problem, change the menu access to **Double-click**. This will change the behavior so that a short click will toggle the BarClock display and a longer click will move the window. When this option selected, the BarClock menu is accessed by double-clicking on the BarClock display.

The last set of options control **Miscellaneous** aspects of BarClock's behavior. The first check box controls whether BarClock will display it's own window when it cannot not find a "host" application. The second check box controls whether BarClock is allowed to obscure the application window's title text when it displays it's information. (NOTE: If this option is not checked, BarClock may not display all of the information on either or both sides - this is proper behavior.) The third option affects disk and memory display. If checked, the memory and disk space are always displayed in kilobytes, otherwise, the values are scaled to the best display value. The last option controls whether a BarClock icon appears on your desktop. This is useful if you need to exit BarClock using a macro or scripting language.

### Chimes...

Clicking this button brings up a dialog that let's you specify whether or not BarClock will chime. BarClock can chime on the hour, half hour, quarter hour (15 and 45 past) or any combination of the four. The **Set...** button brings up the standard file dialog that allows you to select a .WAV file. There is also a check box that will cause BarClock to chime once for each hour (for example, at 4:00pm, the hourly chime will occur 4 times).

Wave files can be found in a number of places. In the future, I hope to distribute a .WAV file or two for use as chimes and alarms!

#### NOTE:

If you do not have a sound driver, BarClock will not be able to play .WAV files and will beep instead. Microsoft has a sound driver available that let's you play .WAV files using the internal speaker - the quality is not great but it works! The driver can be found in a self-extracting archive called "speak.exe" and it is available from a number of sources. If you can't find it, drop me a line and I'll point you in the right direction.

# Warnings...

Clicking this button brings up a dialog that allows you to specify what resources BarClock should monitor. If the box is checked, the resource will be monitored. When a resource falls below the specified threshold, BarClock will display a message (using the chosen method of message display) indicating which resource is running low.

### Colors...

Clicking this button brings up a dialog that lets you set the colors that BarClock uses for the background and text. You can choose to use either the default colors or select one of your own. If you choose **Default**, the clock will blend into the caption bar by using the same background and text color of the rest of the caption bar. If you choose **Custom**, the **Set...** button displays the standard color dialog which allows you to choose any color you want for either the background or the text. In addition, the background can be given a 3D look by choosing the **3D Pedestal** option.

# Left..., Right... or Toggle...

Clicking on either of these buttons displays a dialog listing the items for either the left or right side or the set of items that can be toggled. In addition, the dialog contains a set of buttons for manipulating the items.

### Add...

Clicking this button displays a dialog which allows you to choose which type of item to add. Choose the desired type of item and click OK. To change the format of the new item, choose **Edit** and refer to the instructions below. (NOTE: A **Miscellaneous** item can be text or text which contains any of the keywords described below.)

# Edit...

Clicking this button (or double-clicking an entry in the list) allows you to edit the format of the selected item. A dialog appropriate for the selected item will appear. Both the time and date dialogs contain a list of the most common formats. In addition, the time dialog allows you to specify a delta from the local time which allows display of different time zones. The delta is the amount of time that is added to the local time and it can range from -23:59 to 23:59.

The remaining format dialogs (disk space, memory, resources, and miscellaneous) allow you to change the supporting text, or in the case of disk space, the drive letter, that is displayed along with the information. The text that is enclosed in square brackets [] represents a keyword and should not be changed.

### **Delete**

Clicking this button deletes the selected item.

#### Alarms...

This command displays a dialog listing the active alarms. In addition, the dialog contains a set of buttons for manipulating the alarms.

#### New...

Clicking this button will cause the **Edit Alarm** dialog to appear which allows you to create a new alarm. This dialog is divided into two pieces - the first contains information about the alarm and the second contains information on what happens the alarm occurs.

The **Name** field allows you to associate a name with the alarm. The name is displayed in the alarm listing. The time is specified using a 12 hour clock and can range from 12:00 to 11:59 - remember to select either **AM** or **PM**! The date specifies the date the alarm will occur. Clicking the **Set...** button displays a calendar allowing you to choose a specific date. The **Repeat** checkbox indicates if the alarm should repeat. Alarms can be set to repeat Hourly, Daily, Weekly, on Weekdays only, on Weekends only, Monthly or Yearly. (NOTE: If an alarm is specified as a repeating alarm, the date may be adjusted to reflect the next occurrence of the alarm when OK is clicked.)

There are three actions that can be triggered when an alarm occurs. First, you may specify a .WAV file to play. Click the **Set...** button to specify the .WAV file. (See the earlier note about sound drivers.) Second, you can launch an application. Enter the full command (including any of it's arguments) that you wish to execute in the middle edit field. Lastly, and most importantly, you can display a message that indicates what the alarm is for. The message will be displayed according to the message option specified in the **Settings...|General...** dialog.

### Edit...

Clicking this button (or double-clicking an entry in the list) will cause the **Edit Alarm** dialog to appear. The contents of the dialog represent the current settings for the selected alarm. Any or all of the settings for the existing alarm can be modified using the instructions above.

### **Delete**

Clicking this button deletes the selected alarm.

# Calendar...

This command will cause a popup calendar window to appear. The scroll bar controls which month is displayed - click on the arrows to move a month at a time, click in the page left/right area to move a year at a time. The **Today** button will position the calendar back to the current month and select the current day.

All days that have an alarm are displayed in red. Double-click on the date to view or edit the alarm using the alarm editor described above. The alarm editor now displays a

**Delete** button allowing you to delete the alarm. (NOTE: If a single day has more than one alarm, only the first alarm can be edited in this manner - use the **Alarm...** command to view or edit multiple alarms for a single day.)

To add a new alarm, double-click on any day that does not already have an alarm (or shift-double-click if the day does already have an alarm). The alarm editor is displayed allowing you to add an alarm for that date.

#### About...

This command displays the version number and tells you how you can reach me.

### Exit

This command removes BarClock and quits the application.

# Format Keywords:

This section lists the keywords that BarClock recognizes in the format strings. On display, BarClock will replace each occurrence of a keyword with its appropriate value.

[m] - Month (1-12) [mm] - Month (01-12) [mmm] - Month (Jan - Dec)

[mmmm] - Month (January - December)

[d] - Day (1-31) [dd] - Day (01-31) [ddd] - Day (Mon-Sun)

[dddd] - Day (Monday-Sunday)

[yy] - Year (00-99) [yyyy] - Year (1900-2040) [HH] - Hour (00 - 24) [hh] - Hour (1 - 12)

[mm] - Minutes (0 - 59) (following either [HH] or [hh], otherwise, month)

[ss] - Seconds (0 -59)
 [AM] - AM/PM indicator
 [drive] - Drive letter indicator
 [fdisk] - Free disk space

[fmem] - Free memory (includes virtual memory)
[spct] - Free system resources (percent)
[gpct] - Free GDI resources (percent)
[upct] - Free User resources (percent)

# **Common Questions:**

What do you mean by User and GDI resources?

The terms "User" and "GDI" are the names of heaps (or memory) that is used by the system. These heaps are a fixed size of 64Kb and they shared by all applications. When either value runs low, you should quit one or more applications to avoid the risk of a system crash. The minimum of the two values is often referred to as "System Resources" and is the value that can be found in the Program Manager's About dialog.

The free memory displays more memory than I have.

This is because the value includes both physical (RAM based) memory and any virtual (disk based) memory that you have available.

The free memory/disk space value is too low.

This is most often caused by a trying to equate bytes with kilobytes or megabytes. Keep in mind that a kilobyte is 1024 bytes and a megabyte is 1024 kilobytes. So, if the DIR command in DOS states that you have 46,452,342 bytes free, BarClock will display the value as 44.3 megabytes.

Is there more?

Well, yes, actually there are a few options and settings in the BARCLOCK.INI file that have not made their way into any of the dialogs. Typically, these are features that would add unnecessary confusion to the interface. If there is something that you would like to do, let me know, there may already be a way to do it!

When and where can I find the latest version?

Major upgrades will occur every 6 to 12 months and minor upgrades (bug fixes) will occur as needed. I make each version available on CompuServe in several forums as BARCLK.ZIP, the Internet as BARCLKxx.ZIP (where xx is the version number - BARCLK22.ZIP, for example) and on the Boston Computer Society PC BBS (617-964-2546) as BARCLKxx.ZIP.

# Shareware:

Feel free to distribute this program to others. All I ask is that all 5 files remain together in the distributed copies. This product is shareware - if you like it, refer to the file REGISTER.WRI for more information on registration. If you wish to purchase a site license, the following table lists the discount rates:

Number of users	Price per user	Total Cost
25	\$ 4.00	\$ 100
50	\$ 3.00	\$ 150
100	\$ 2.00	\$ 200
300+	\$ 1.00	·

# Disclaimer:

This software is distributed "as is". Although I know of no problems with the software, I make no warranties.

# Other:

If you have any problems with this program or ideas for features that should be added, changed or removed, I can be reached at the following electronic addresses (in addition to the mail address and telephone number below).

Internet: pbreen@world.std.com

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Please open REGISTER.WRI for the registration form.